## JA It's My Business! – Blended

Session Details	MT Learning Standards	Common Core ELA
Session One: Entrepreneurs  Students learn about the relationship between entrepreneurs, their businesses, and the products and services they offer, then take an entrepreneurial characteristics inventory to assess their own entrepreneurial skills and interests.  Objectives:  Define entrepreneurship and social entrepreneurship.  Identify entrepreneurial characteristics and recognize strengths and areas of potential growth.	Workplace Competencies 5.1 Use technology for learning, communications, and productivity. 5.2 Use technology to observe, analyze, interpret, and draw conclusions. 6.4 Recognize and describe the interrelationships of lifetime roles of family, community, work, and leisure. 6.5 Locate, explore, and evaluate a variety of occupations not limited by stereotypes, bias or traditional roles.	RI 6.4,7 SL. 6.1-2 SL. 6 L. 6.1-6 RI 7.3-4 RI.7.7 SL. 7.1-2 SL. 7.4 L. 7.1-6 RI 8.3-4 RI. 8.7 SL. 8.1-2 SL. 8.6 L. 8.1-5
Session Two: Market and Need Students are introduced to young entrepreneurs who have successfully met an identified market need, and then created a new product to meet the need. Students work in groups to brainstorm current needs within different product categories.  Objectives: Define market and need. Describe the importance of identifying market and need when entrepreneurs develop new product ideas.	Social Studies 5.6 Analyze the influences of technological advancements (e.g., machinery, internet, genetics) on household, state, national and global economies.  Workplace Competencies 4.1 Describe and illustrate a system (e.g., relationships among self, family, school, community). 4.2 Analyze how a system works (i.e., input, process, output, feedback, performance improvement).	RI 6.4,7 SL. 6.1-2 SL. 4 L. 6.1-6 RI 7.3-4 RI.7.7 SL. 7.1-2 SL. 7.6 L. 7.1-6 RI 8.3-4 RI. 8.7 SL. 8.1-2 SL. 8.4 L. 8.1-5
Session Three: Innovative Ideas Students learn about innovative idea generation, and examine cutting edge, innovative new products. Working in groups, students brainstorm their own product ideas and use graphic organizers to capture them.  Objectives: Participate in creative idea generation, from brainstorming to defending and selecting an idea. Recognize creativity and innovation as necessary entrepreneurial skills for starting a business.	Social Studies 5.4 Analyze how various personal and cultural points of view influence economic decisions (e.g., land ownership, taxation, unemployment).  Workplace Competencies 6.3 Identify possible outcomes and consequences of decisions.	RI 6.4,7 SL. 6.1-2 SL. 4 L. 6.1-6 RI 7.3-4 SL. 7.1-2 SL. 7.64 L. 7.1-6 RI 8.4,7 SL. 8.1-2 SL. 8.4 L. 8.1-5



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Session Four: Market Research Students learn about the importance of obtaining market feedback about a new product idea. Groups practice developing survey questions, test their questions, and discuss ways to revise their questions to obtain more useful feedback about their product ideas.  Objectives: Discuss the importance of market research in the product development process. Describe multiple types of survey questions.		RI 6.1-2 RI 6.4,7 SL 6.2 SL 6.4 L. 6.1-6 RI 7.1-2 RI.7.4,7 SL 7.2 L. 7.1-6 RI 8.1-2 RI 8.4,7 SL 8.2 L. 8.1-5
Session Five: Design and Prototype Students learn about the product design and prototype process. Each student creates a product sketch to showcase their product idea.  Objectives: Represent a product idea and its features by using rough sketches and drawings. Recognize sketches as an important first step in the prototype process.	Workplace Competencies 2.1 Use a variety of skills to work as a member of a team while recognizing individual differences and cultural diversity (e.g., listening skills).	RI 6.4,7 SL 6.1-2 SL 6.4-7 L. 6.1-6 RI.7.4,7 SL 7.1-2 SL 7.4-5 L. 7.1-6 RI 8.4,7 SL 8.1-2 SL 8.4-5 L. 8.1-5
Session Six: Seek Funding Students learn how to plan and deliver a pitch presentation with the intent of attracting potential investors. In a mock competition, groups pitch their product idea to the volunteer and teacher. Guest judge(s) may be invited to award teams with faux start-up funds.  Objectives: Discuss the elements that make a strong pitch presentation to potential investors. Work together to create and deliver a product pitch for potential funding.	Social Studies 5.5 Explain and illustrate how money is used (e.g., trade, borrow, save, invest, compare the value of goods and services) by individuals and groups (e.g., businesses, financial institutions, and governments).  Workplace Competencies 2.5 Practice positive interpersonal communication skills. 3.3 Select and present information using a variety of methods.	RI 6.4,7 SL 6.1-2 SL 6.4-6 L. 6.1-4 RI.7.4,7 W. 7.6-7 SL 7.1-2 SL 76 L. 7.1-4 RI 8.3-4 RI 8.7 W 8.7 SL 8.1-2 SL. 8.4-6

